

Experiences with an Icon-like Expression Evaluation System

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- 4 Report experience.

Icon history

- Designed by Ralph Griswold (Arizona) in mid/late 70s (v1, late 1978).
- Successor of sorts to SNOBOL4 (via SL5).
- SNOBOL4: essentially a string-matching DSL.
- Icon: a dynamically typed Algol-ish language.
- Very active development until late 80s; (some?) development continuing (v9.5.0 April 2010); runs happily on modern machines.
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- [Personal aside: I 'found' Icon through its influence, via Tim Peters, on Python generators.]

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- Icon explicitly wanted to try new things.
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- Case in point: its expression evaluation system. **Allows backtracking in an imperative language.**

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- In 2010, a little 'old-fashioned': e.g. differentiating values and references, default values for variables.
- [Not a criticism: we're all products of our time.]

A little example

Icon version of `wc -l`:

```
procedure main(argv)
  f := open(argv[1], "rt")
  i := 0
  while read(f) do {
    i := i + 1
  }
  write(i)
end
```

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All fairly standard... except the `read` function.

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- Orthogonal concepts: both can appear in a language.
- Success / failure are run-time concepts.

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 - succeeds (and produces 3) if x is 2 and y is 3.
 - fails if x is 2 and y is 1.
- Icon has no standard boolean logic; no boolean datatype; no boolean operators.
- Yet 'standard' code works as expected:

```
if x < y then {  
  write(x)  
}
```

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- Example generator:

```
procedure ito(x)
  i := 0
  while i < x do {
    suspend i
    i := i + 1
  }
end
procedure main()
  every x := ito(10) do { write(x) }
end
```

- [suspend is like Python's `yield`.]
- `every` is similar to `for`: it *pumps* a generator to produce all its values.
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- c.f. `while`: `while` evaluates its expression anew on every iteration.

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- *Alternation* `a | b` subsumes boolean OR.

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- If b fails, a is pumped for a new value and b retried.
- Print out the even numbers between 0 and 9 inclusive:

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procedure main()  
  every x := ito(10) & x % 2 == 0 do {  
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- Other backtracking features e.g.: reversible assignment $x \leftarrow x$
and limited generation $e \setminus i$.

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- A good thing: unlimited backtracking in an imperative language not desirable.

Pluses

- Conceptually neat design.
- Backtracking natural for string processing: Icon has special functions for it.

Minuses

- Functions fail by default.

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procedure f(x)
  if x > 0 then {
    return 1
  }
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procedure main()
  write(f(-1))
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prints nothing...

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- Performance issues.
- And something else (I'll come back to it).

Converge

- A 'modern' Python-ish language with macros.
- First non-Icon clone with an Icon-like expression evaluation system.
- Initially slurped in wholesale from Icon...
- ...then tweaked over time.
- More at <http://convergepl.org/>

Fix #1

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- Functions return `null` by default.
- Must explicitly use (equivalent of) `return fail`.
- Debugging suddenly much easier.

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- `x := mod.get_var("fail")` where `mod_var` does return `fail`, so no assignment is made to `x`.
- I lost two days debugging this one. Unfortunate conclusion: it doesn't really work.

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- Fix: conventionally prefix all generator names with `iter_`.
- Simple and effective.

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- The only optimised part of the Converge VM and *still* very slow.
- Icon seems to require a stack-based VM. Or does it?
- Full paper has suggestions for an efficient register-based VM.

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is (in Python) roughly:

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- Explanation #3: backtracking isn't expressive enough. Icon's backtracking can't (shouldn't!) match Prolog's; inevitably less expressive.
- My conclusion: for normal modern programming, goal-directed evaluation isn't that useful.

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- Failure is a natural idiom.
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- Not uncommon to see:

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Experiences (good) (cont.)

- In Converge:

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if x := d.find("a"):  
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- The idiom:

- `find(x)` succeeds if `x` is found; fails otherwise.
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- Failure in `ifs`, in general, is great.

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- But failure in `ifs` is a thing of beauty.
- Open question: does failure in `ifs` require an Icon-like approach? Would it fit into other languages?

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Thanks for listening